THE PARTNER RING

KC Love Ring

+ Companion HUD

Take their hand.
See where it takes you.

Walk hand in hand, find a seat together, or share the view with your favorite person in Second Life.



IN-GAME HUD LAYOUT

Walk together

Lead or follow, and pick where your partner walks beside you.

Take a seat

Invite your partner to choose a seat from nearby furniture.

Share the view

Send your current camera view to the person you're exploring with.

Set permissions for each friend once. Change or pause them anytime.

THE QUICK GUIDE

Make it yours.

Wear the ring to manage your friends and permissions. Add the HUD for shortcuts to one partner at a time.

01 Add each other

Wear your rings. In local chat, type /7 tamenu if your first name starts with “Ta”. Replace ta with the first two letters of your own first name. Choose Add Friend and paste your partner’s avatar UUID.

02 Choose what to share

Open Friends, pick their name, and choose Settings. Enable the actions you’re comfortable with, such as Hold Hands, Sit With Me, or automatic teleports. Each person sets their own permissions.

03 Pick your person

Wear the Companion HUD and tap the center to pick a nearby friend. Their profile photo becomes the center button, and your orbit shortcuts stay pointed at them until you switch partners.

HUD WITH SAMPLE PROFILES



Pick a friend



Partner selected

ON THE HUD



Hold Hand

Lead / Follow



Sit With Me

Invite to sit



Cam Share

Share your view



Settings

Style and lock



Ring Menu

Open full menu

BEFORE YOU HEAD OUT

Use an RLV-enabled viewer for camera sharing, remote sitting, automatic teleports, and attachment locks. Cam Share requires both partners to wear the HUD with RLV enabled. Online status requires Second Life friendship and permission to see each other online.